

Format	CALL CHAR(ALL[,...])  CALL CHARSET(ALL)  CALL COINC(ALL,numeric-variable[,...])  CALL COLOR(ALL,foreground-color,background-color [,...])  CALL DELSPRITE(ALL[,...])  CALL INVERSE(ALL[,...])  CALL MOTION(ALL,row-velocity,column-velocity [,...])  CALL RMOTION(ALL,[,...])
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#### Description

The ALL command is used as a option in many subprograms. Each option by ALL is slightly different so find the above subprogram to find that use of the ALL option.

#### Programs

See each subprogram for examples of use of ALL.