



The Unofficial SNK Neo Geo Games Encyclopedia of Moves & Codes

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General Moves

	Punch		Attack Evade
	Kick	jump	Turn in the air
	Powerful Attack	when knocked down 	Quick Recover
	Taunt		Small Jump
	Backstep		Dash

* **Break Shot:** while blocking you can "Guard Cancel" using the Break Shot moves. Can only be done when the Power Gauge is up to the H.POWER level of higher. Break Shot moves are signed with **!BS**

* **Ultra Deadly Attack (S.POWER):** only possible when your character's energy bar is flashing **or** the Power Gauge is full (can also be done if both are flashing instead of the P.POWER move)

* **Hidden Power Attack (P.POWER):** only possible when your character's energy bar is flashing **and** the Power gauge is full

Andy Bogard

Holds/Throws

	Uchi Mata
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Deadly Attacks

	AbiseGeri
	Hi Sho Ken !BS
	Geki Hi Sho Ken !BS
	Ku Ha Dan !BS
	Zan Ei Ken
Zan Ei Ken using	Shippuu Uraken
	Sho Ryu Dan !BS
jump	Genei Shiranui

Ultra Deadly Attack (S. POWER)

↓↘↙↘↓↘→(S)B Cho Reppa Dan

Hidden Power Attack (P. POWER)

↓↘↙↘↓↘→tap(S)R Dan Da Dan

Terry Bogard

Holds/Throws

←/→(L)R/(L)B Buster Throw

Deadly Attacks

→(S)B Back Spin Kick

↓↘↙(S)R Power Wave !BS

←↘↙↘→(S)R Round Wave !BS

→↘↙↘←(R)/(L)B Burn Knuckle !BS

→↘↙↘←(S)B Crack Shoot !BS

↓↑(S)R Rising Tackle

Ultra Deadly Attack (S. POWER)

↓↘↙↘↓↘→(S)B Power Geyser

Hidden Power Attack (P. POWER)

↓↘↙↘↓↘→(S)R Triple Geyser

Joe Higashi

Holds/Throws

←/→(L)R/(L)B Joe Special

Deadly Attacks

↘(S)B Slide Kick

←↘↙↘→(S)R Hurricane Upper !BS

←↘↙↘→(S)B BakuRetsu Hurricane !BS

tap(S)R BakuRetsu Ken !BS

BakuRetsu Ken ↓↘↙→(S)R/(S)B BakuRetsu Finish

→↓↘(S)B Tiger Kick !BS

↓↘↙(B)/(L)R Slash Kick

Ultra Deadly Attack (S. POWER)

→↘↙↘↓↘→(S)B Screw Upper

Hidden Power Attack (P. POWER)

→↘↙↘↓↘→(S)R Thunder Fire

Geese Howard

Holds/Throws

←/→(L)R/(L)B KosatsuNage

Deadly Attacks

→(S)R Hien Shikkyaku

←(S)B Raiko MawashiGeri

↓↘↙←(S)R Reppuu Ken !BS

↓↘↙←(S)B Double Reppuu Ken !BS

close ←↘↓↙↘→ (LR) / (LB)	ShinkuuNage
close to opponent on ground ↓ (SR)	Explosion
Ultra Deadly Attack (S. POWER)	
→↘↘↓↙↘→ (SB)	Raging Storm
Hidden Power Attack (P. POWER)	
←↘↘↓↙↘→ (SR)	Rashoumon
→↘↘↓↙↘→ then (SR) (SR) (SR) (SB) (SB) (SB) (SR) (SB) ↓↘↘→ (R) + (B)	Deadly Rave

Billy Kane

Holds/Throws	
←/→ (LR) / (LB)	Pole Lift
Deadly Attacks	
←↘→ (SR)	SanSetsuKon ChuDan Uchi
SanSetsuKon ChuDan Uchi ←↘→ (SR)	Kaen SanSetsuKon ChuDan Tsuki
↓↘↘← (SR)	Suzume Otoshi IBS
tap (SR)	Senpu Kon
←↘↘↓↙↘→ (SB)	Kyou Shuu Hishou Kon IBS
→↘↘↓↙↘← (SB)	KaRyu TsuiGeki Kon IBS
Ultra Deadly Attack (S. POWER)	
→↘↘↓↙↘→ (SB)	Cho Kaen Senpu Kon
→↘↘↓ (SR)	Guren Sakkon
Hidden Power Attack (P. POWER)	
→↘↘↓↙↘→ (SR)	Salamander Stream

Kim Kaphwan

Holds/Throws	
←/→ (LR) / (LB)	Shoulder Throw
Deadly Attacks	
→ (SB)	Neri Chagi
↓↘↘ (SR)	Kuu Sa Jin
Kuu Sa Jin ↓↘↘ (SR)	Kuu Sa Zan
↓↘↘ (SB)	Hi En Zan IBS
↓↘↘← (B) / (LR)	Han Getsu Zan IBS
jump ↓ (SB)	Hishou Kyaku
Hishou Kyaku ↘ (SB)	Judgement Kick
Ultra Deadly Attack (S. POWER)	
jump ←↘↘↓↙↘→ (SB)	Houou Tenbu Kyaku
Hidden Power Attack (P. POWER)	
↓↘↘←↘↘↓↙↘→ (SR)	Houou Kyaku

Wolfgang Krauser

Holds/Throws	
←/→ (L/R) / (L/B)	Knee Thrust
Deadly Attacks	
→ (S/R)	Overhead Punch
close → ↘ ↙ ↘ ↙ ↘ ↙ (S/B)	Lift Up Blow
↓ ↘ ↙ ↘ ↙ (S/R)	High Blitz Ball !BS
↓ ↘ ↙ ↘ ↙ (S/B)	Low Blitz Ball !BS
↓ ↘ ↙ ↘ ↙ (S/B)	Leg Tomahawk !BS
→ ↘ ↙ ↘ ↙ (S/R)	Kaiser Claw
Ultra Deadly Attack (S. POWER)	
→ ↘ ↙ ↘ ↙ ↘ ↙ (B)	Kaiser Wave !BS * hold (B) to charge
Hidden Power Attack (P. POWER)	
near the opponent ← ↘ ↙ ↘ ↙ (S/R)	Gigantic Cyclone
→ ↘ ↙ ↘ ↙ ↘ ↙ (S/R) (S/R) (S/B) (S/B) (S/R) (S/B) (S/R) (S/B) (S/R) then one of 2 different ending moves: (S/B) or ← ↘ ↙ ↘ ↙ (R) + (B)	Deadly Rave

Li Xiangfei

Holds/Throws	
←/→ (L/R) / (L/B)	Ryokuchi Kouen
Deadly Attacks	
← (S/B)	Kyuuupo: Gosentai
↓ ↘ ↙ ↘ ↙ (R) / (L/B)	Nanpa !BS
→ ↘ ↙ ↘ ↙ (S/B)	Ten Poh Zan !BS
↓ ↘ ↙ ↘ ↙ (S/B)	Zen Chu-oh
Zen Chu-oh → (S/B)	Zen Chu-oh Kanku
Zen Chu-oh ↓ ↘ ↙ ↘ ↙ (S/B)	Zen Chu-oh Shin Saiha
Ultra Deadly Attack (S. POWER)	
→ ↘ ↙ ↘ ↙ ↘ ↙ (S/B)	Taitetsujin !BS
Hidden Power Attack (P. POWER)	
close ← ↘ ↙ ↘ ↙ (S/R)	Majinga

Mai Shiranui

Holds/Throws	
←/→ (L/R) / (L/B)	Fuusha Kuzushi
Deadly Attacks	
when getting up (L/R) / (L/B)	Double Kick
← (S/R)	Ryu no Mai
↓ ↘ ↙ ↘ ↙ (S/R)	KaChoSen !BS
↓ ↘ ↙ ↘ ↙ (S/R)	RyuEnBu !BS
← ↘ ↙ ↘ ↙ ↘ ↙ (S/R)	Hissatsu Shinobibachi !BS
↓ ↘ ↙ ↘ ↙ (S/B)	Sachiyo Dori !BS

jump ▼ R + B	Musasabi no Mai
Ultra Deadly Attack (S. POWER)	
↔↔↔↔↔↔ S B	Cho Hissatsu Shinobibachi
Hidden Power Attack (P. POWER)	
↔↔↔↔↔↔ R / B	Hana Arashi * hold for range

Rick Strowd


Holds/Throws	
↔ / ↔ L R / L B	Gun-Ho
Deadly Attacks	
↔ L R / L B	Smash Sword
▼ ↘ ↘ ↘ S R	Weak Shooting Star !BS
▼ ↘ ↘ ↘ L R / L B	Strong Shooting Star !BS
▼ ↘ ↘ ↘ S B	Divine Blast !BS
Divine Blast during hop-back R + B	Fake Divine Blast
↔ ↘ ↘ ↘ ↘ ↘ ↘ S B	Full Moon Fever * hold to keep swaying
▼ ↘ ↘ ↘ S R	Blazing Sun Burst !BS
↔ ↘ ↘ ↘ S R	Helion !BS
Ultra Deadly Attack (S. POWER)	
↔↔↔↔↔↔ S B	Gaia Press
Gaia Press ▼ ↘ ↘ ↘ L R / L B	EX Shooting Star
Hidden Power Attack (P. POWER)	
↔↔↔↔↔↔ S R	Howling Bull
Howling Bull ▼ ↘ ↘ ↘ L R / L B	EX Shooting Star

Ryuji Yamazaki

Holds/Throws	
↔ / ↔ L R / L B	Bun Nage
Deadly Attacks	
↔ S R	Bussashi
▼ ↘ ↘ ↘ R	Hebi Tsukai Uwadan !BS * hold to delay
↔ ↘ ↘ ↘ ↘ ↘ ↘ R	Hebi Tsukai Chuudan !BS * hold to delay
↔ ↘ ↘ ↘ R	Hebi Tsukai Gedan !BS * hold to delay
hold button on Hebi Tsukai for 4 seconds	Multi-directional Hebi Tsukai
↔ ↘ ↘ ↘ S R	Sabaki no Aikuchi !BS
↔ ↘ ↘ ↘ S B	Yakiire
near opponent on ground ▼ ▼ S R	Palm Smash
Ultra Deadly Attack (S. POWER)	
↔↔↔↔↔↔ S B	Guillotine
Hidden Power Attack (P. POWER)	

close  

Yondan Drill


* tap  for different levels of follow-up attack:

level 1 - Short Combo 0-1 taps

level 2 - Kicks & Stomps 2-4 taps

level 3 - Pachiki Combo 5-7 taps

level 4 - Hebi Tsukai Flash 8+ taps

level 5 - Bai Gaeshi Flash 13 taps then
when flashing red  + 