



The Unofficial SNK Neo Geo Games Encyclopedia of Moves & Codes

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General Moves

	Light Punch		Light Kick
	Heavy Punch		Heavy Kick
close	Throw	close	Character specific
+	Jump between levels	+	Strong attack
guard opponent attack →	Defensive attack	← ←	Quick escape
far	Taunt		
While on different levels (background/foreground)			
↓ / ↑	Roll between levels	/ / /	Attack between levels
* Ultra Deadly Attacks may only be done when strength bar is flashing red			

Terry Bogard

Throws/Holds	
→	Buster Throw
Deadly Attacks	
↓ ↘ ← /	Burn Knuckle
↓ ↑ /	Rising Tackle
↓ ↘ ← ↘ /	Crack Shoot
↓ ↘ → /	Power Wave
Ultra Deadly Attack	
↓ ↘ ← ↘ → +	Power Geyser

Andy Bogard












Throws/Holds

→	Holding Throw
Deadly Attacks	
↖↗ /	Zan Ei Ken
↓↖↗ /	Sho Ryu Dan
↖↗ /	Ku Ha Dan
↓↖↗ /	Hi Sho Ken
Ultra Deadly Attack	
↖↗↘↙ +	Cho Reppa Dan

Joe Higashi

Throws/Holds	
→	Thai Kick Throw
→	Knee Inferno
Deadly Attacks	
↖↗ /	Slash Kick
tap /	BakuRetsu Ken
↓↖↗↘↙ /	Tiger Kick
↖↗↘↙↖↗ /	Hurricane Upper
Ultra Deadly Attack	
→↖↗↘↙ +	Screw Upper

Big Bear

Throws/Holds			
➡ 	Power Bomb	➡ 	Neck Hang
⬅ 	Back Drop	⬅ 	Head Bat
↘ 	Lariat Drop	↘ 	Bear Hug
		⬆ 	Lift Up Throw
Deadly Attacks			
↗ ➡  / 	Giant Bomb		
hold  for 8 seconds	Super Drop Kick * other moves may be done while charging this one		
➡ ⬅ ⬇ ⬆ 	Bear Bomber		
Ultra Deadly Attack			
➡ ↘ ⬇ ⬆ ➡  + 	Fire Breath		

Jubei Yamada

Throws/Holds			
→	Ippon Seoi	→	Benkei Nakashi
↖	Kumo Koroshi	←	Tomoe Nage
↖	Tawara Nage	jump close ↓	Jumping Izuna Otoshi
Deadly Attacks			
↖↗ /	Nihon-Seoi Dash		
close ↓ ↖ /	Ooizuna-Otoshi		

←→R/C	Senbei-Shuriken
→↘↓↙←C	Neko-Jarashi
Ultra Deadly Attack	
↘↙↘B+C	Dynamite Izuna Otoshi

Cheng Sinzan

Throws/Holds	
→C	Aiki Nage
→D	Zutsuki Satsu
Deadly Attacks	
↓↘↙R/C	Kirai Ho
↘↑R/C	Dai Taikobara Uchi
←→B/D	Hagan Geki
Ultra Deadly Attack	
↘↙↘B+C	Bakurai Hoh

Kim Kaphwan

Throws/Holds	
→C	Sakkyaku Nage
Deadly Attacks	
↘↑B/D	Hi En Zan
↓↘←B/D	Han Getsu Zan
jump ↓B/D	Hishou Kyaku
Ultra Deadly Attack	
↓↘←↙→B+D	Houou Kyaku

Mai Shiranui

Throws/Holds	
→C	Leg Throw
jump close ↓D	Yumezakura
Deadly Attacks	
↓↘←R/C	RyuEnBu
←↘↙↘→D	Hissatsu Shinobibachi
↓↘↙R/C	KaChoSen
↘↑R/C	Musasabi no Mai
Ultra Deadly Attack	
→↘↙B+C	Cho Hissatsu Shinobibachi

Duck King

Throws/Holds	
→C	Rolling Neck
jump close ↓C	Reverse Breaker
Deadly Attacks	

↖↗R/C	Head Spin Attack
↓↘↗B/D	Break Storm
↓↘↗B/D	Dancing Dive
→↖↗C	Beat Rush
↓D	Needle Roll
Ultra Deadly Attack	
↖↗↓↘↗↓↘↗B+C	Break Spiral

Tung Fu Rue

Throws/Holds	
→C	Ressen Shou
Deadly Attacks	
↓↘↗R/C	SenShippo
tap C	Geki Hou
↖↗B/D	Ressen Kyaku
↖↗R/C	Shou Ha
Ultra Deadly Attack	
→↘↓↖↗B+C	Senpu Gou Ken

Billy Kane

Throws/Holds	
→C	Ibbon Tsuru Nage
→D	Jigoku Otoshi
Deadly Attacks	
↖↗R/C	SanSetsuKon ChuDan Uchi
↖↗R/C	Suzume Otoshi
tap R	Senpu Kon
↘↗↖↗B/D	Kyou Shuu Hishou Kon
Ultra Deadly Attack	
↓↘↗↖↗↓↘↗↖↗R+C	Cho Kaen Senpu Kon

Axel Hawk

Throws/Holds	
→D	Hell Bomber
↖D	Electric Attack
↗D	Rolling Buster
Deadly Attacks	
↓↘↗R/C	Tornado Uppercut
↖↗R/C	Smash Bomber
tap R	Axel Dance
Ultra Deadly Attack	
↖↗↘↗↖↗↖↗B+C	Axel Rush

Laurence Blood

Throws/Holds	
→	Poncho Through
→	Poncho Breaker
jump close ↓	Flying Buster
Deadly Attacks	
←↘↓↘→ /	Bloody Saber
←↘→ /	Bloody Spin
↓ ↗	Bloody Cutter
Ultra Deadly Attack	
↘←↘↓↘→↘→ +	Bloody Flash

Geese Howard

Throws/Holds	
→	KatateNage
↘	ShinkuuNage
→	KosatsuSho
Deadly Attacks	
↓↘↘→ /	Reppuu Ken / Double Reppuu Ken
jump ↓ ↘↘← /	Shippuu Ken
←↘↓↘→ /	AtemiNage
Ultra Deadly Attack	
↘↘↘↓↘←↘ +	Raging Storm

Wolfgang Krauser

Throws/Holds	
→	Knee Smasher
↘	Lift Up Blow
→	Neck Hang Blow
Deadly Attacks	
↓↘↘← /	High Blitz Ball
↓↘↘← /	Low Blitz Ball
↓↘↘→ /	Leg Tomahawk
←↘↓↘→ /	AtemiNage
Ultra Deadly Attack	
←↘ +	Kaiser Wave