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(12) **United States Design Patent**  
Ashida

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(54) **OPERATING PORTION OF CONTROLLER FOR ELECTRONIC GAME MACHINE**

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(73) Assignee: **Nintendo Co., Ltd. (JP)**

(\*\*) Term: **14 Years**

(21) Appl. No.: **29/136,506**

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(30) **Foreign Application Priority Data**

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| Aug. 7, 2000 | (JP) | 2000-021784 |
| Aug. 7, 2000 | (JP) | 2000-021785 |
| Aug. 7, 2000 | (JP) | 2000-021786 |
| Aug. 7, 2000 | (JP) | 2000-021787 |

(51) **LOC (7) Cl.** ..... **21-01**

(52) **U.S. Cl.** ..... **D21/333; D14/401; D14/432**

(58) **Field of Search** ..... **D14/400, 401, D14/412-416, 432; D21/333, 424; 273/148 B; 463/1, 29-35, 36, 38, 46, 47; 345/156, 158, 161, 184**

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(57) **CLAIM**

The ornamental design for an operating portion of controller for electronic game machine, as shown and described.

**DESCRIPTION**

FIG. 1 is a front elevational view of an operating portion of controller for electronic game machine showing my new design, a dotted line showing an external form of an operating portion of controller;

FIG. 2 is a rear elevational view thereof;

FIG. 3 is a top plan view thereof;

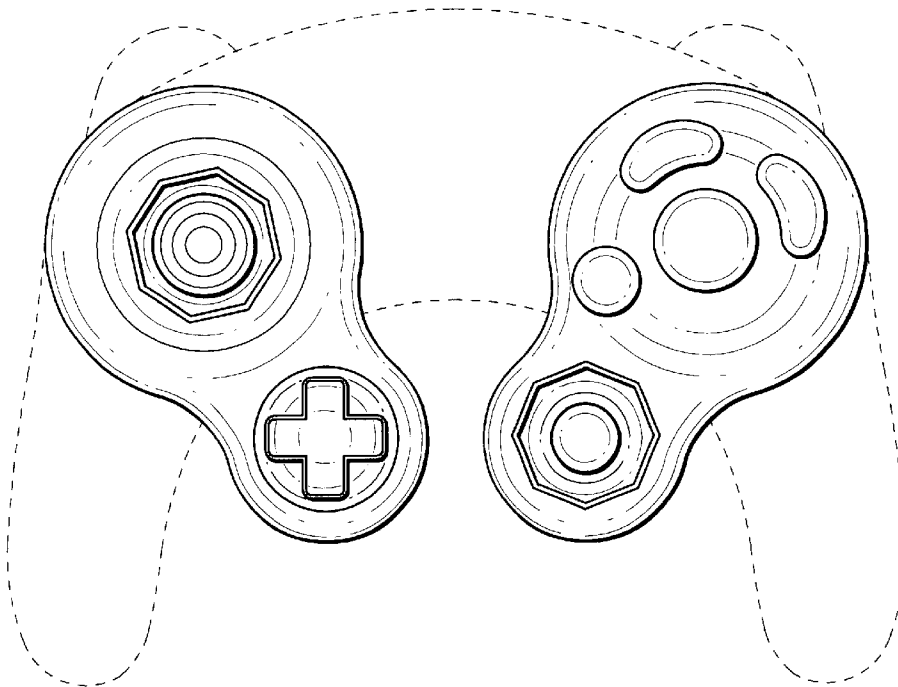
FIG. 4 is a bottom plan view thereof;

FIG. 5 is a left side view thereof; and,

FIG. 6 is a right side view thereof.

The broken lines are for illustrative purpose only and forms no part of the claimed design.

**1 Claim, 3 Drawing Sheets**



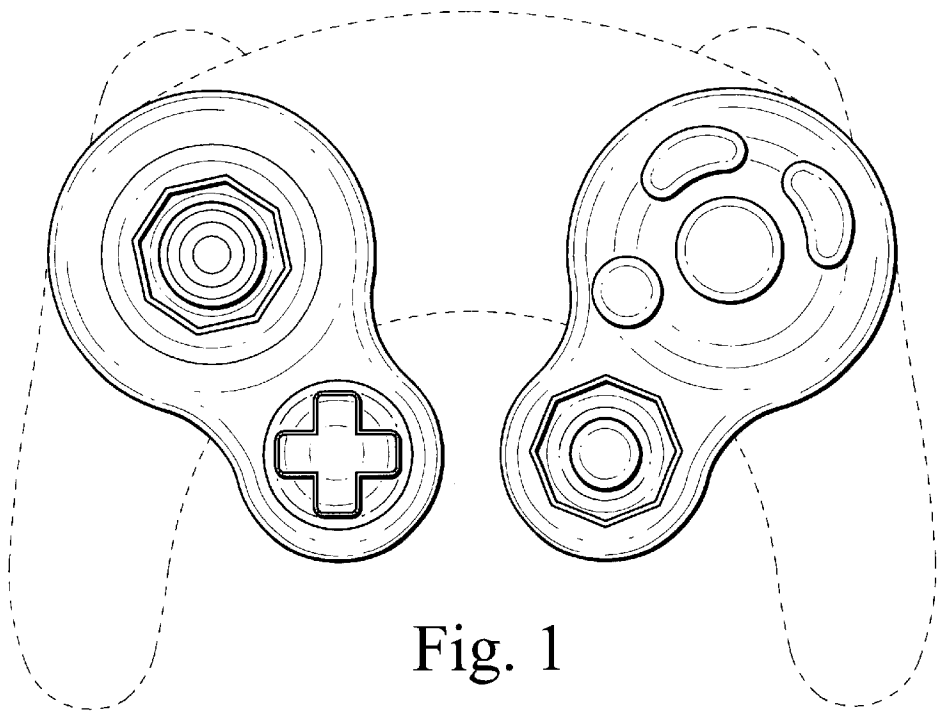


Fig. 1

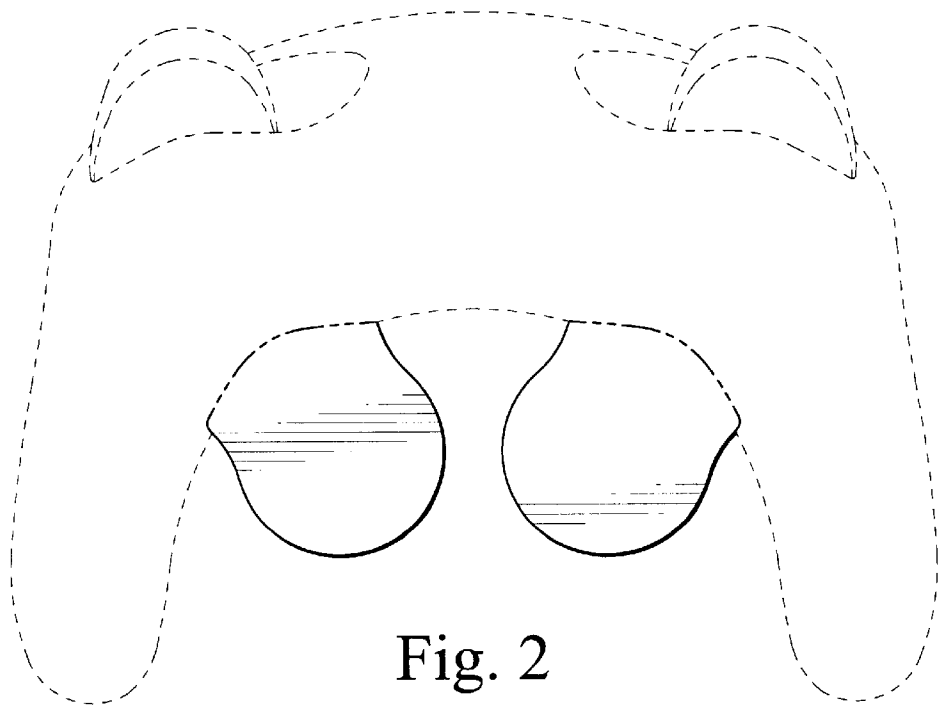


Fig. 2

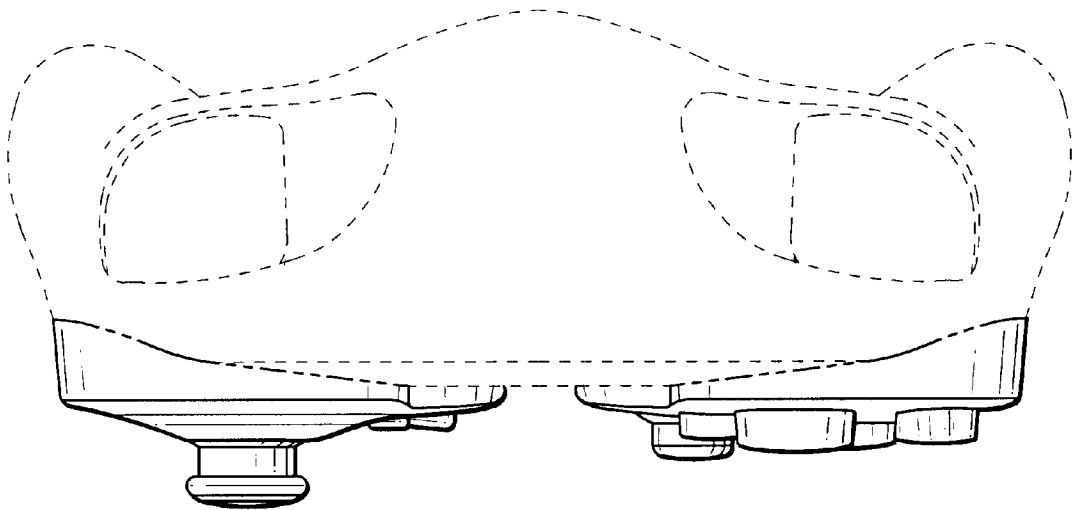


Fig. 3

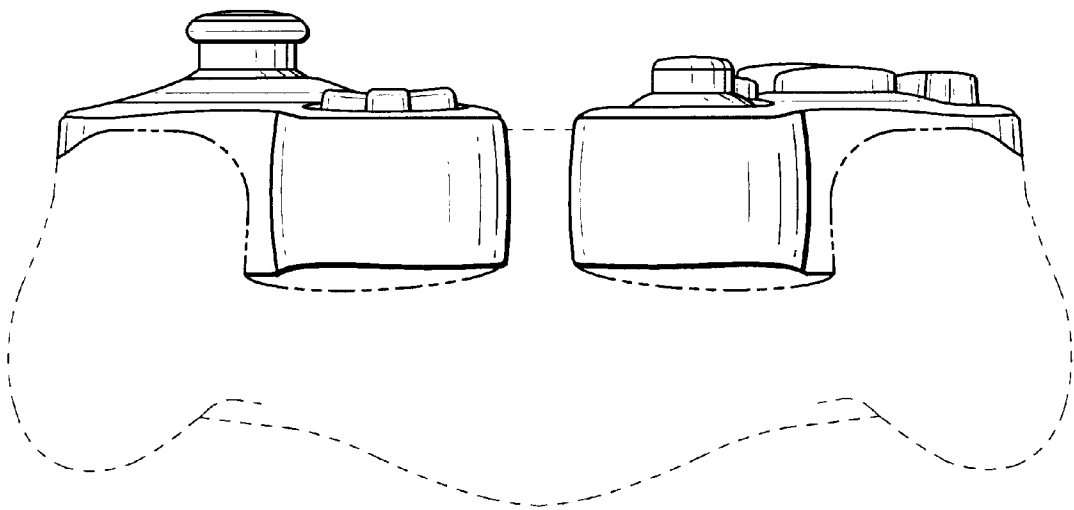


Fig. 4

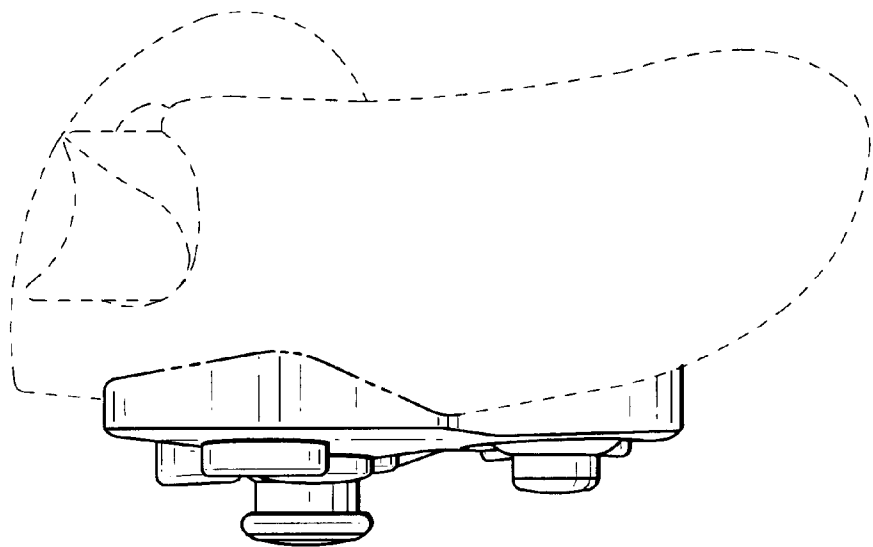


Fig. 6

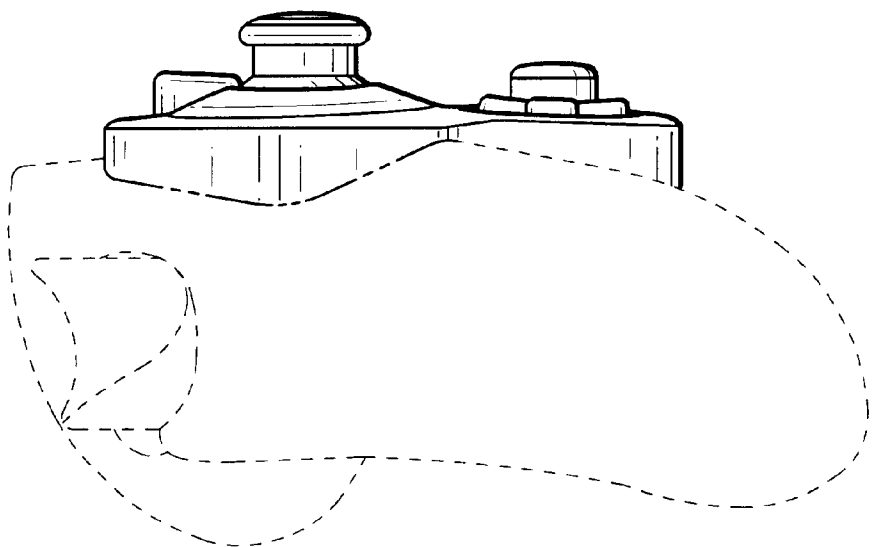


Fig. 5